

How the FreeBSD Project Works: Self-Description as Advocacy



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FreeBSD Developer Summit
BSDCan 2007
17 May, 2007

“How the FreeBSD Project Works”

- First presented BSDCan 2006
 - Also at EuroBSDCon 2006, LinuxForum.dk 2007, UKUUG 2007, AsiaBSDCon 2007
- Advocates FreeBSD by describing project
 - Not just good software
 - Real value is in the organization that writes it
- Lots of people ask for the slides
- This talk is on how to give the talk

Structure of the Talk

- Introduce FreeBSD
 - Software, project, foundation
- People
 - Produces, consumes
 - People and processes
- Projects
- Ecosystem
- Mailing lists, web sites
- Events
- Development cycle
- Clusters
- Conflict resolution

Introduction

How the FreeBSD Project Works

21 March 2007

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FreeBSD Project

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Introduction

- What is FreeBSD?
- What is the FreeBSD Project?
- How does the FreeBSD Project work?
- And does it all depend on who you ask?
 - Caveat: kernel developer!

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Introduce FreeBSD

Introduction to FreeBSD

- Open source BSD UNIX-derived OS
- ISP server network server platform
 - Yahoo!, Verio, NY Internet, ISC, ...
- Appliance/product/embedded OS foundation
 - Juniper, Nokia, NetApp, Panasas, Timing Solutions, Secure Computing, nCircle, The Weather Channel
 - VXWorks, Mac OS X, ...
- Focuses on storage, networking, security
- One of most successful open source projects

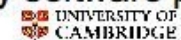
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What do you get with FreeBSD?

- Complete, integrated UNIX system
 - Multi-processing, multi-threaded kernel
 - Intel/AMD 32/64-bit, Itanium, sparc64, ARM, PPC
 - UNIX, POSIX, BSD programming interfaces
 - Multi-protocol network stack
 - IPv4, IPv6, IPX/SPX, AppleTalk, IPSEC, ATM, Bluetooth, 802.11, SCTP, ...
 - Standard and embedded build/integration targets
 - Extensive documentation
- 16,600 third party software packages

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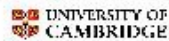


Project and Foundation

The FreeBSD Project

- Online development community
 - Central source repository and revision control
 - Extensive online community
 - 340 CVS committers, thousands of contributors
 - Extensive user community
- Liberal Berkeley open source license
 - Designed to maximize commercial reuse
 - No requirement that derived works be open source
 - Extensive use in commercial, research systems

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FreeBSD Foundation

- Non-profit organization based in Boulder, CO
 - Intentionally independent from FreeBSD Project
 - Sponsored development
 - Intellectual property, contracts, licensing, legal
 - Developer travel grants, vent sponsorship
 - Hardware purchase
 - Collaborative R&D agreements
- Support the FreeBSD Project – consider a donation today!

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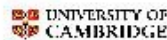


Producing and Consuming

What the Project Produces

- FreeBSD kernel, user space
- Security officer, release engineering
- Ports collection, binary packages
- FreeBSD releases
- Manuals, handbook, web pages, marketing
- Technical support, debugging, etc.
- A variety of user/community events

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Things We Consume

- Beer, soda, chocolate, and other vices
- Donated and sponsored hardware
 - Especially in racks, with hands
- Bandwidth in vast and untold quantities
- Travel grants, salaries, contracts, grants
- Thanks, user testimonials, good press
- Yet more bandwidth

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- We do a lot more than just “write software”
- Second slide is for laughs, but has real value

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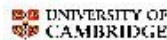


FreeBSD People and Processes

FreeBSD People and Processes

- FreeBSD committers
- Core Team
- Ports committers and maintainers
- Groups/projects
- Derived projects
- Mailing lists
- Web sites
- Events
- Development cycle and branches
- Release Cycle
- CVS and Perforce
- Clusters
- Conflict resolution

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FreeBSD Committers

- Committer is someone with CVS commit rights
- Selected based on key characteristics
 - Technical expertise
 - History of contribution to the FreeBSD Project
 - Ability to work well in the community
 - Having made these properties obvious!
- Key concept: mentor
 - Mentor proposes to core@ (portmgr@, doceng@)
 - Guide through first few months of committing

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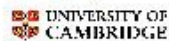
- A key differentiating point: we have processes
- Committer is a concept that requires explaining

Who are the Committers?

Who are the Committers? (2006-2007)

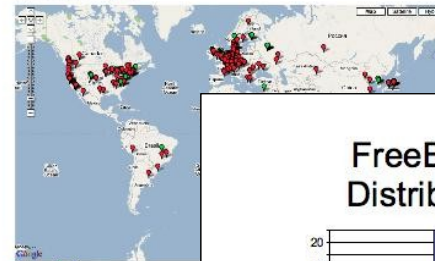
- Locations
 - 34 countries
 - 6 continents
- Ages
 - Oldest (documented) committer born 1948
 - Youngest (documented) committer born 1989
 - Mean age 32.5, median age 31, stdev 7.3
- Professional programmers, hobbyists, consultants, university professors, students ...

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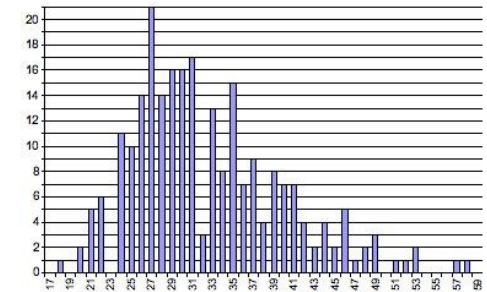
Locations of FreeBSD Committers (March 2007)

FreeBSD locations



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FreeBSD Developer Age Distribution (March 2007)



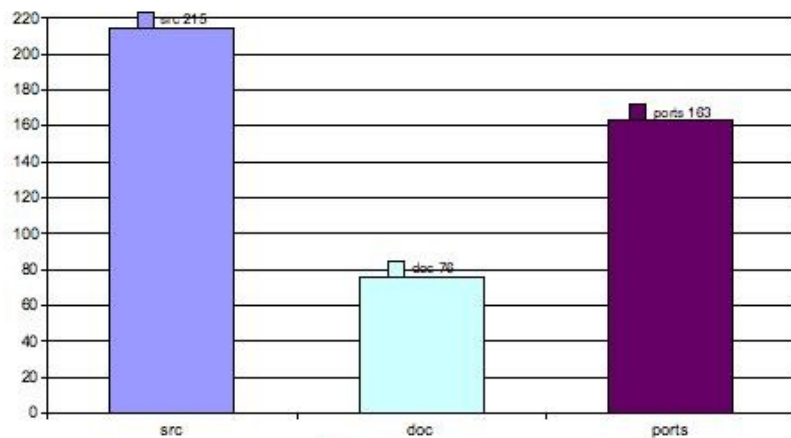
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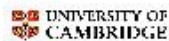
- Try to make committers seem human
- Emphasize diversity, professionalism

Commit Bit Types

Number of Commit Bits by Type (March 2007)

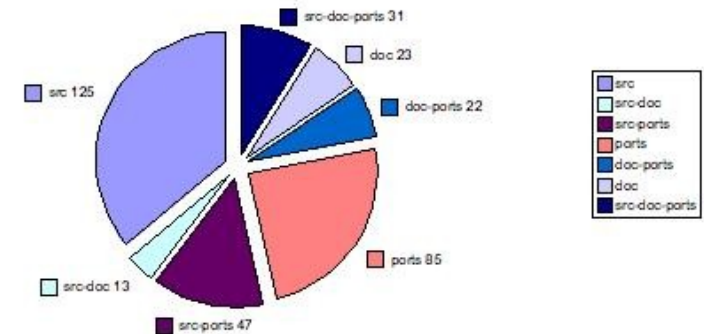


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Distribution of Commit Bits (March 2007)

348 Total Committers



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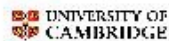
- Scale of project
- But the compartments are not in isolation

Project Structure

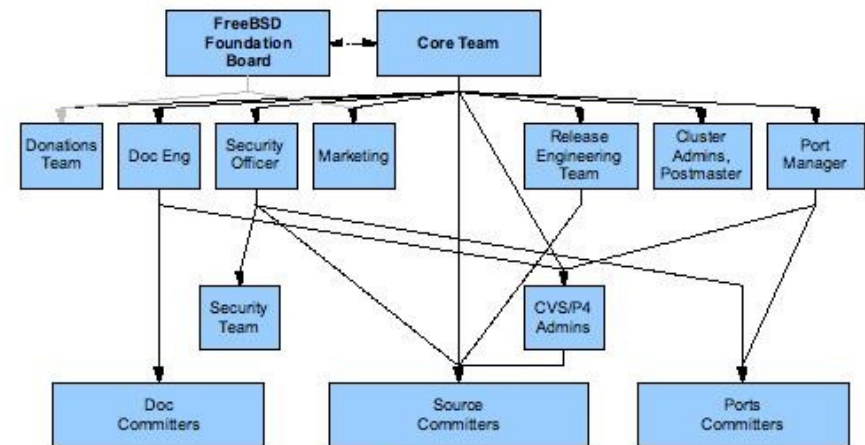
FreeBSD Core Team

- Historically “key” developers but now ...
- ... 9-member elected management body
 - Votes and candidates from the full set of active FreeBSD committers
 - Core secretary
- Responsibilities
 - Administrative (commit bits, hats, team charters)
 - Strategic (project direction, coordination, cajoling)
 - Rules, conflict resolution, enforcement

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FreeBSD Project Org Chart (Sort of)



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- Evolution from self-selected to elected board
- What does an org chart mean for volunteers?

Groups

Groups and Projects

- Developers
 - Source Developers
 - Core Team
 - Core Team Secretary
 - Release Engineering Team
 - Release Engineering Build Teams
 - Security Officer
 - Security Team
 - Ports Team
 - Port Managers
 - Doceng Team
 - Documentation Team
 - Vendor Relations Team
- Administrative
 - Foundation Board of Directors
 - Foundation Operations Manager
 - FreeBSD.org admins@
 - FreeBSD.org webmaster
 - Sentex cluster admins
 - ISC cluster admins
 - Mirrors Team
 - Donations Team
 - Marketing Team
 - Perforce Admins
 - CVS Admins
 - Postmaster

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Wait, I'm Not Done Yet!

- Administrative (cont)
 - CVSUP Mirrors Team
- Other Contributors
 - Perforce Contributors
 - Questions Subscribers
- Software Adaptation Projects
 - FreeBSD GNOME Project
 - FreeBSD KDE Project
 - Mono on FreeBSD
 - OpenOffice.org on FreeBSD
 - Java on FreeBSD
- Special Projects
 - Stress Testing
 - FreeBSD Tinderbox
 - FreeBSD Standards
 - SoC Mentors
 - Monthly Status Reports
 - Coverity Team
- External Projects
 - KAME Project
 - TrustedBSD Project
 - PC-BSD
 - DesktopBSD

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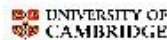
- We do a lot of stuff, wave hands at some of it
 - Don't just read out the list, that would be boring

Ecosystem

Derived Projects and Organizations

- Interesting and important growth in ecosystem
- Projects that consume FreeBSD but produce something new and different
 - FreeSBIE, pfSense, PC-BSD, Darwin, DesktopBSD, DragonflyBSD, FreeNAS, ...
 - Features to flow up- and down-stream
 - Avoid stepping on toes of derived projects, while fostering their growth
- Shows scalability of community model

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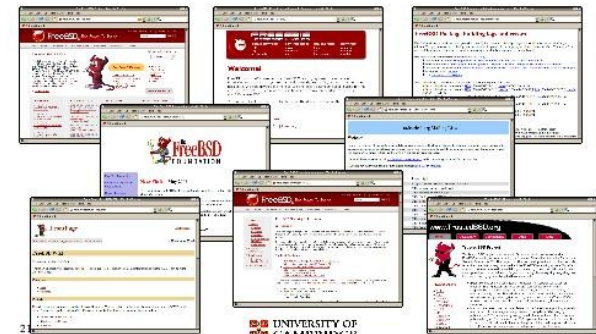


Mailing Lists

- Over 60 active central mailing lists
- Mostly public
 - Some exceptions (core_re_so_portmar...)
- Organized loosely by project
 - -announce, -current
 - -chat, -hackers, -questions
- Place where vast majority of discussion and planning takes place
 - Both developer and user

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FreeBSD Project Web Pages (Just a few)



- Scalable community model with derivatives
- Wave hands at mailing lists and web pages

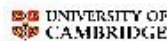
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Conferences + Developer Summits

Events

- Conferences
 - USENIX ATC
 - BSDCan
 - BSDCon
 - EuroBSDCon
 - AsiaBSDCon
 - NYCBSDCon
 - MeetBSD
 - BSDConTR
- Developer Summits
 - Two day events
 - March 2007: AsiaBSDCon, Tokyo
 - May: BSDCan 2007, Ottawa
 - September 2007, EuroBSDCon, Copenhagen

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FreeBSD Developer Summit BSDCan May 2006



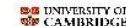
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A Few Highlights Developer Summits, 2006

- Network stack virtualization
- Xen, Sun4v
- SCTP
- 32-processor systems
- Multi-threaded, multi-processor network stack performance
- Interrupt filters
- FreeBSD/embedded
- FreeSBIE 2
- FreeBSD 802.11
- Ports
- TrustedBSD Audit
- ZFS, GJournal
- Revision control
- gcc4

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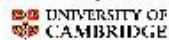
- Social and technical importance of events
- Use opportunity to wave technical flags

FreeBSD Development Process

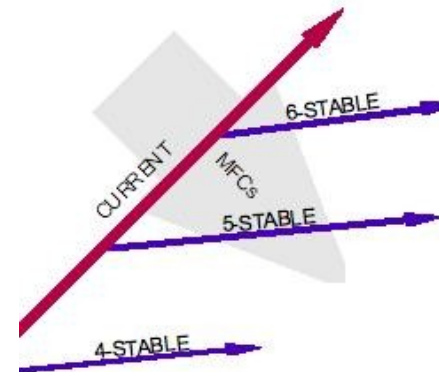
FreeBSD Development Cycle

- Branched development model
 - 7-CURRENT – Cutting edge development
 - 6-STABLE – Active development with releases
 - 5-STABLE – Legacy branch with releases
 - 4-STABLE – Legacy branch
- Goal
 - 18-24 month major “dot zero” releases (6.0, 7.0, ...)
 - 4-6 month minor “dot” releases (5.5, 6.1, 6.2, ...)
- Balance is tricky but important

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Development Branches



- Simultaneous parallel development
- Divergence based on feature maturity
- “MFC” merges changes from CURRENT to STABLE branches

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- Branched development
- Release schedule

FreeBSD Releases and Cycle

FreeBSD Release

- Three active development branches
 - 5.x – Major development branch, in
 - 6.x – Refinement and optimization c
 - 7.x – Active feature development
- Most recent releases FreeBSD 5.4
 - Project releases at <http://www.FreeBSD.org>
 - CDs/DVDs from several vendors
 - Derived systems (PC-BSD, Desktop

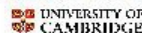
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FreeBSD Release Cycle

- Most of the time open development
- Release cycle on STABLE branches
 - Code slush
 - Code freeze
 - Beta series, branching
 - Release candidate series
 - Release
 - Errata/Security advisories
- Big “dot zero” releases less frequent

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FreeBSD 7-CURRENT 7.0 due 2007Q3/Q4

- MP Scalability
 - 16+ core scalability
 - ULE2 scheduler
 - New threading library
 - Scalable jemalloc
- File systems
 - Sun's ZFS file system
 - GJournal for UFS
- Sun4v
- Security
 - New privilege arch
- Networking
 - Direct dispatch
 - Zero-copy BPF
 - 10gbps optimizations
 - SCTP
- Superpages
- And much more ...

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- We do a lot of stuff, wave hands at some of it
- Don't just read out the list, that would be boring

FreeBSD and Revision Control

CVS

- Primary revision control system
 - Most project activity is in CVS
 - 10+ year revision history
 - One commit every
 - Technical limitations
 - Actually four repositories
 - /home/ncvs – FreeBSD
 - /home/pcvs – FreeBSD
 - /home/projcv – FreeBSD
 - /home/dcv – FreeBSD

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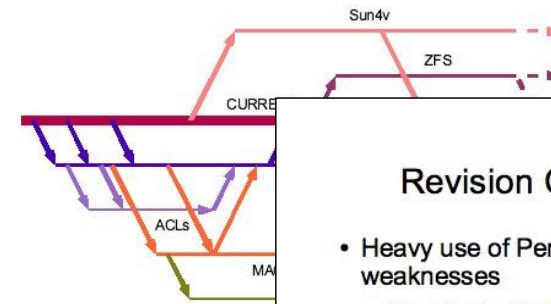
Perforce

- Secondary revision control system
 - Supports heavily branched development
 - FreeBSD developers
 - Guest accounts and project accounts
- Active projects include
 - SMPng, TrustedBSD Audit, TrustedBSD MAC
 - TrustedBSD SEBSD, Alan Cox Superpages, uart
 - ARM, Summer of Code, dtrace, Xen, Sun4v
 - GEOM, GJournal, ZFS, CAM locking, netperf, ...

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Perforce Development Branches



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Revision Control: the Future

- Heavy use of Perforce a symptom of CVS weaknesses
 - Need lightweight branching, history-aware merging
 - Need access control
- Every few years, consider options
 - Cost of migration very high – interrupt development, retrain developers, high risk
- Currently evaluating several of revision control systems to see if any meet requirements

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- FreeBSD Project lives and breaths CVS/P4
- Importance of heavily branched development

Clusters

FreeBSD.org Cluster

- Hosted at Yahoo!
 - Mail servers (hub, mx1, mx2)
 - Distribution (ftp-master, www)
 - Shell access (freefall, builder)
 - Revision control (repoman, spit, ncvsup)
 - Ports cluster (pointyhat, gohans, blades)
 - Test systems (sledge, pluto, panther, beast)
 - Name server (ns0)
 - NetApp filer (dumpster)

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Other Clusters

- Korean Ports Cluster
- allbsd.org
 - Multiprocessor Sun hardware for testing
- Sentex Cluster
 - Security officer
 - Network, SMP performance, storage work
- ISC Cluster
 - ftp.freebsd.org, Coverity, test systems, ports

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- Centralized development, centralized resources
- Critical contributions made by our supporters

Conflict Resolution

Conflict Resolution

- Developers generally characterized by:
 - Independence
 - Cooperation
 - Common sense
- Facilitated by intentional avoidance of overlap
- Strong technical disagreements, personality conflicts, etc, do occur
- When they get out of hand, generally mediated by a member of core

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What Is a Bikeshed, Anyway?

- A very special kind of conflict
- Not specific to FreeBSD, but one of our favorites
- Strong opinions easier to have on unimportant details



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- Conflicts happen, model addresses them
- Play Warner slide for laughs, but issue real

Conclusion

Conclusion

- FreeBSD Project one of the largest, oldest, and most successful open source projects
 - Hundreds of committers, thousands of contributors
 - Millions of lines of code
 - Tens of millions of deployed systems
- Highly successful community model makes it happen
 - Join this community!
- <http://www.FreeBSD.org/>

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- Success not just in numbers
- Self-perpetuating community model key