Report of the Security Working Group

FreeBSD DevSummit

EuroBSDCon 2013

Agenda

/dev/random Mark Murray (in absentia)

Package signing Baptiste Daroussin

Mitigation Sofian Brabez

VuXML / portaudit Dag-Erling Smørgrav

/dev/random

- Fixed some known entropy harvesting bugs
- Pluggable random generator framework
 - Yarrow, RDRAND, Padlock, block, panic, various dummies; Fortuna in 11
 - Backtracking: RDRAND and Padlock will be disconnected and fed into Yarrow / Fortuna
- Collect more entropy early in the boot process
 - Pawel's device attach timing patch; statistical tests show we get at least 4 bits per device, even on VMs
 - Have the installer dump entropy
 - Early harvesting ensures clone divergence

Package signing

- Short-term solution for 10:
 - Package builders submit hashes to signing service
 - Fingerprints ship with base, one file per key (/etc/pkg/fingerprints/{trusted,revoked})
 - Key distribution and revocation handled by freebsd-update

Status:

- pkg is ready
- Signing server is missing
- Need to generate and commit keys

Mitigation

- Included in 10, but off by default:
 - stackgap randomization adds a random amount of empty space at the top of the stack
 - mmap randomization inserts a random gap between consecutive mappings
- Stack protection can now be enabled by default (but hasn't yet) after libc changes
- Idbase randomization discussed, but not implemented

VuXML / portaudit

- VuXML shortcomings:
 - Auditing based on string matching, which is unreliable
 - Many errors in VuXML (very common: > instead of >=)
 - Auditing tools do not verify base system version
 - The kernel patch level does not necessarily reflect the userland patch level
- Start including CPE information in ports, stored as annotations in pkgng packages
 - Common Platform Enumeration: NIST standard for uniquely identifying software packages
 - Specification includes matching algorithm, reference implementation available
 - NIST publish CPE matching rules for every CVE
- Install a script in /libexec that prints the userland patch level